

Absolute and Relative Surplus Value

Technical Change: A change in the labor process affecting the productivity of labor.

For given number of worker-days N ,

$$S = N(L_D - V_{LP})$$

For a given number of worker-days, S can be increased by

- 1) L_D increasing
- 2) L_n (or V_{LP}) decreasing

Absolute and Relative Surplus Value (cont.)

Absolute surplus value:

an increase in S due to L_D increasing

Relative surplus value:

an increase in S due to L_n decreasing

$$L_n = V_{LP} = \sum \lambda_i b_i$$

Thus, the capitalists can get relative S in economy as a whole by

- a) Lower real wage fall (b_i falls)
- b) Increase in labor productivity in wage goods (λ_i falls)

Absolute and Relative Surplus Value (cont.)

The capitalist class as a whole can get relative surplus value in three ways:

- 1) Drive down the real wage (V_{LP} falls).
- 2) Increase the average intensity of labor in the economy as a whole.
- 3) Technological advance that increases the productivity of labor in wage goods industries.

Marx focused on #3.

Technical change and the individual capitalist

Story: One capitalist innovates
gets extra surplus value (superprofits)
imitation by other capitalists
extra surplus value is competed away

Social effect: Taking account of effect on entire economy, s/v rises for capital as a whole.

Note: Relative surplus value can also be obtained by single capitalist by

- 1) reducing the real wage below the social average
- 2) increasing the intensity of labor above the social average

There are limits to both of those methods.

Technical change and the individual capitalist

Social Value (λ^S): SNALT required to produce a commodity.

Individual Value (λ^I): The hours required to produce a commodity for an individual capitalist.

Example:

20 MP + 10 L $\xrightarrow{\quad}$ 1 unit of product initially.

Innovating capitalist changes the labor process

20 MP + 5 L \longrightarrow 1 unit of product

Hence, $\lambda^S = 30$ but now $\lambda^I = 25$ for innovating capitalist.

Technical change and the individual capitalist

20 MP + 10 L \rightarrow 1 unit of product initially.

20 MP + 5 L \rightarrow 1 unit of product for innovator

$200c + 50v + 50s = 300V$ for industry

$200c + 25v + Xs = 300V$ for innovator

$X = 75$

Thus,

$S = V^S - c - v$ where $V^S =$ socially defined value of output.

Technical change and the individual capitalist

Result of TC by individual capitalist:

$$S_0 = V_0^S - c_0 - v_0$$

$$S_1 = V_1^S - c_1 - v_1$$

Thus, subtracting first equation from second equation, and recalling that social value does not change, we have

$$\Delta S = -(\Delta c + \Delta v)$$

If $(\Delta c + \Delta v) < 0$, then $\Delta S > 0$

Imitation of a new technology

New technology:

20 MP + 10 L \longrightarrow 30λ before innovation

20 MP + 5 L \longrightarrow $30\lambda^S$ after innovation, before imitation

After imitation:

20 MP + 5 L \longrightarrow $25\lambda^S$ after imitation

Before innovation: $200c + 50v + 50s = 300V$

After innovation & imitation: $200c + 25v + 25s = 250V$

Before innovation: $r = 50/250 = 20\%$

After innovation and imitation: $r = 25/225 = 11.1\%$

This assumes no change in s/v in economy.

Final Social Effect of Innovation by 1 Capitalist

Once the innovation has been imitated throughout the industry, then the social value of the product falls. Unless the product is a luxury good, this reduces the value of the subsistence wage basket, and so s/v rises in the economy as a whole.

Sequence of steps of whole process of TC:

Drive to increase S by individual capitalist

TC that cheapens the commodity

Initial superprofit for the first innovator

Imitation which causes superprofit to disappear

s/v rises for capital as a whole.

Note: Effect on rate of profit not obvious since c/v likely to increase.